Grade	Subject	Curricular Area	Features
2	Social Studies	Big Ideas	Local actions have global consequences, and global actions have local consequences.
	English Language	Big Ideas	<ul> <li>Through listening and speaking, we connect with others and share our world.</li> </ul>
	Arts	Curricular Competencies	Use developmentally appropriate reading, listening, and viewing strategies to make meaning
	Math	Big Ideas	The regular change in increasing patterns can be identified and used to make generalizations.
		Curricular Competencies	Use reasoning to explore and make connections
	Science	Big Ideas	Living things have life cycles adapted to their environment.
			<ul> <li>Water is essential to all living things, and it cycles through the environment.</li> </ul>
		Curricular	Questioning and predicting
		Competencies	<ul> <li>Demonstrate curiosity and a sense of wonder about the world</li> </ul>
			Make and record observations
			Safely manipulate materials to test ideas and predictions
			Experience and interpret the local environment
			<ul> <li>Compare observations with predictions through discussion</li> </ul>
			Identify simple patterns and connections
			Compare observations with those of others
			Identify some simple environmental implications of their
			and others' actions
3	English Language	Big Ideas	Stories and other texts help us learn about ourselves, our families, and our communities.
	Arts	Curricular	Use developmentally appropriate reading, listening, and
		Competencies	viewing strategies to make meaning
	Science	Big Ideas	Living things are diverse, can be grouped, and interact
			in their ecosystems.
		Curricular	Questioning and predicting
		Competencies	Safely use appropriate tools to make observations and
			measurements, using formal measurements and digital technology as appropriate
			<ul> <li>Reflect on whether an investigation was a fair test</li> </ul>
			Demonstrate an understanding and appreciation of
			evidence

	ı	T		
			•	Identify some simple environmental implications of their and others' actions
	Math	Big Ideas	•	Regular increases and decreases in patterns can be identified and used to make generalizations.
	Arts Education	Curricular Competencies	•	Apply learned skills, understandings, and processes in new contexts
4	Math	Big Ideas	•	Regular changes in patterns can be identified and represented using tools and tables.
	English Language Arts	Big Ideas	•	Exploring stories and other texts helps us understand ourselves and make connections to others and to the world.
	Science	Big Ideas	•	All living things sense and respond to their environment.
		Curricular	•	Questioning and predicting
		Competencies	•	Safely use appropriate tools to make observations and measurements, using formal measurements and digital technology as appropriate
			•	Make observations about living and non-living things in the local environment
			•	Collect simple data
			•	Experience and interpret the local environment  Compare results with predictions, suggesting possible
			•	reasons for findings
			•	Reflect on whether an investigation was a fair test
			•	Demonstrate an understanding and appreciation of evidence
			•	Identify some simple environmental implications of their and others' actions
	Arts Education	Curricular Competencies	•	Adapt learned skills, understandings, and processes for use in new contexts and for different purposes and audiences
5	English Language Arts	Big Ideas	•	Exploring stories and other texts helps us understand ourselves and make connections to others and to the world.
		Curricular	•	Use a variety of comprehension strategies before,
		Competencies		during, and after reading, listening, or viewing to guide inquiry and deepen understanding of text
	Arts	Curricular	•	Adapt learned skills, understandings, and processes for
	Education	Competencies		use in new contexts and for different purposes and audiences
	Science	Curricular	•	Questioning and predicting
		Competencies	•	Make observations in familiar or unfamiliar contexts



			<ul> <li>Observe, measure, and record data, using appropriate tools, including digital technologies</li> <li>Use equipment and materials safely, identifying potential risks</li> <li>Experience and interpret the local environment</li> <li>Identify patterns and connections in data</li> <li>Compare data with predictions and develop explanations for results</li> <li>Evaluate whether their investigations were fair tests</li> <li>Identify possible sources of error</li> <li>Demonstrate an understanding and appreciation of evidence</li> </ul>
6	Math	Big Ideas	Data from the results of an experiment can be used to predict the theoretical probability of an event and to compare and interpret.
	English Language Arts	Big Ideas	Exploring stories and other texts helps us understand ourselves and make connections to others and to the world.
	Arts Education	Big Ideas	Dance, drama, music, and visual arts are each unique languages for creating and communicating.
		Curricular Competencies	Adapt learned skills, understandings, and processes for use in new contexts and for different purposes and audiences
	Science	Big Ideas	Everyday materials are often mixtures
		Curricular Competencies	Consider ethical responsibilities when deciding how to conduct an experiment
			<ul> <li>Experience and interpret the local environment</li> <li>Use equipment and materials safely, identifying potential risks</li> </ul>
			Decide which variable should be changed and measured for a fair test
			<ul> <li>Observe, measure, and record data, using appropriate tools, including digital technologies</li> </ul>
7	Arts Education	Big Ideas	<ul> <li>Dance, drama, music, and visual arts are each unique languages for creating and communicating.</li> </ul>
	_ = = = = = = = = = = = = = = = = = = =		A 1 . 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
		Curricular Competencies	<ul> <li>Adapt learned skills, understandings, and processes for use in new contexts and for different purposes and audiences</li> </ul>
	English Language Arts		use in new contexts and for different purposes and



1		
	Curricular Competencies	<ul> <li>Consider ethical responsibilities when deciding how to conduct an experiment</li> </ul>
		•
		Experience and interpret the local environment
		• Use equipment and materials safely, identifying potential
		risks
		<ul> <li>Decide which variable should be changed and</li> </ul>
		measured for a fair test
		• Observe, measure, and record data, using appropriate
		tools, including digital technologies
		Reflect on their investigation methods, including the
		adequacy of controls on variables (dependent and
		independent) and the quality of the data collected
		Suggest ways to plan and conduct an inquiry to find
		answers to their questions

